

Planning for a Learning and Evaluation Situation

Title : Let's explore LopArt together ! **Level :** Preschool **Time needed :** Determined by teacher

Summary

The children share their knowledge of computers, and work with an electronic mouse. While reciting a rhyme, they imitate the movement of the mouse. After a basic demonstration by the teacher, students are encouraged to explore the LopArt software to make their own images. Each student's discoveries are named and written down as the different functions of the software are explored. By naming their discoveries with the help of the teacher, students broaden their vocabulary and build their knowledge together. Finally, the group will open a gallery in the LopArt Museum to post their creations.

Broad area of learning

Media literacy :
Introduction to computer tools

Educational aim

Understanding of media communication materials and their use

Objectives of development

Provide the students with opportunities to produce images using media communication materials

Cross-curricular competencies

Using the computer and communication technologies.

Competencies

To perform fine motor actions effectively
To affirm his/her personality
To interact harmoniously with others
To communicate using the resources of language

Evaluation criteria

Effective use of the computer tool.

Evaluation criteria

Performance of necessary gestures to create an electronic image
Pertinent expression of ideas and discoveries
Participation in the project of exploring the LopArt software
Message production

Cultural references

The LopArt Museum site : www.lopart.net

Subject-specific content

Gestures and technique

Drawing : freehand sketching

Materials

Mouse or electronic pen.
LopArt creative software.

Visual arts language

To be determined by the children's explorations :
Names of colours, narrow and thick lines, transparencies, textures, patterns, etc...

Terminology

Mouse or electronic pen.
Names given to the elements of visual arts language explored by the children.

<p>nstruction</p>	<p>Continues with a demonstration of the basic elements of the LopArt software. The words of the rhyme will help students remember.</p> <ul style="list-style-type: none"> ▪ Go from the portfolio to the creative tools ▪ Find the template and the drawing tools ▪ Choose a colour and start drawing <p>(It is not necessary to hold the mouse button down with the index finger while drawing. Instead, click on the desired colour or tool. The tool remains active until you click the button again.)</p> <ul style="list-style-type: none"> ▪ Change colour ▪ Save the image by clicking on the portfolio icon ▪ Begin a new creation by selecting the first white rectangle in the portfolio, then click on the icon of the artist's palette to go back to the template. <p>Invites the children to create images with the LopArt software, exploring the various tools. No one yet knows all the things that can be done with the software, so the children will discover the possibilities together.</p> <p>This exploration activity can be carried out over several days. Some children will be satisfied just experimenting with the palette, whereas other children will want to try all the functions of the software.</p>	<p>Create images while experimenting with the mouse. Exploring the different functions of the software. Share their discoveries with the teacher and their peers.</p>	<p>Execution of the necessary gestures to create an electronic image.</p>
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<p>Integration</p>	<p>Helps the children name their discoveries and write them down for the next time the group does the activity.</p> <p>Has the class return to the images they have made. Supports each student in the sharing of his/her discoveries. (This activity can be carried out in several stages, so as to keep the children's attention.)</p> <p>Proposes the opening of a gallery in the LopArt Museum. Visits several rooms of the Museum with the children.</p> <p>Guides children in choosing a name for their gallery and a password.</p> <p>Sends the children's works to the gallery.</p> <p>Prepares, with the children, an invitation to parents to visit the group's gallery on the LopArt Museum site.</p>	<p>Explain their discoveries to the teacher and memorize the appropriate vocabulary.</p> <p>Present their works to their peers and name their discoveries, using the appropriate vocabulary.</p> <p>Comment on the images they have seen.</p> <p>Propose names for the gallery and suggest ideas for a password.</p> <p>Suggest sentences for the message to be written down by the teacher.</p>	<p>Participation in the project of exploring the LopArt software.</p> <p>Pertinent expression of his/her ideas and discoveries. Message production.</p>
<p>Investment</p>	<p>Invites the children to create an electronic postcard with the LopArt software and send it to a person they care for.</p>		

Return to Teaching

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software